

In brief

Category: Moderate walk

Map Reference: OS Landranger 8
and Pathfinder 69 NB14 / 24

Walking Distance: 3.5km / 2 miles

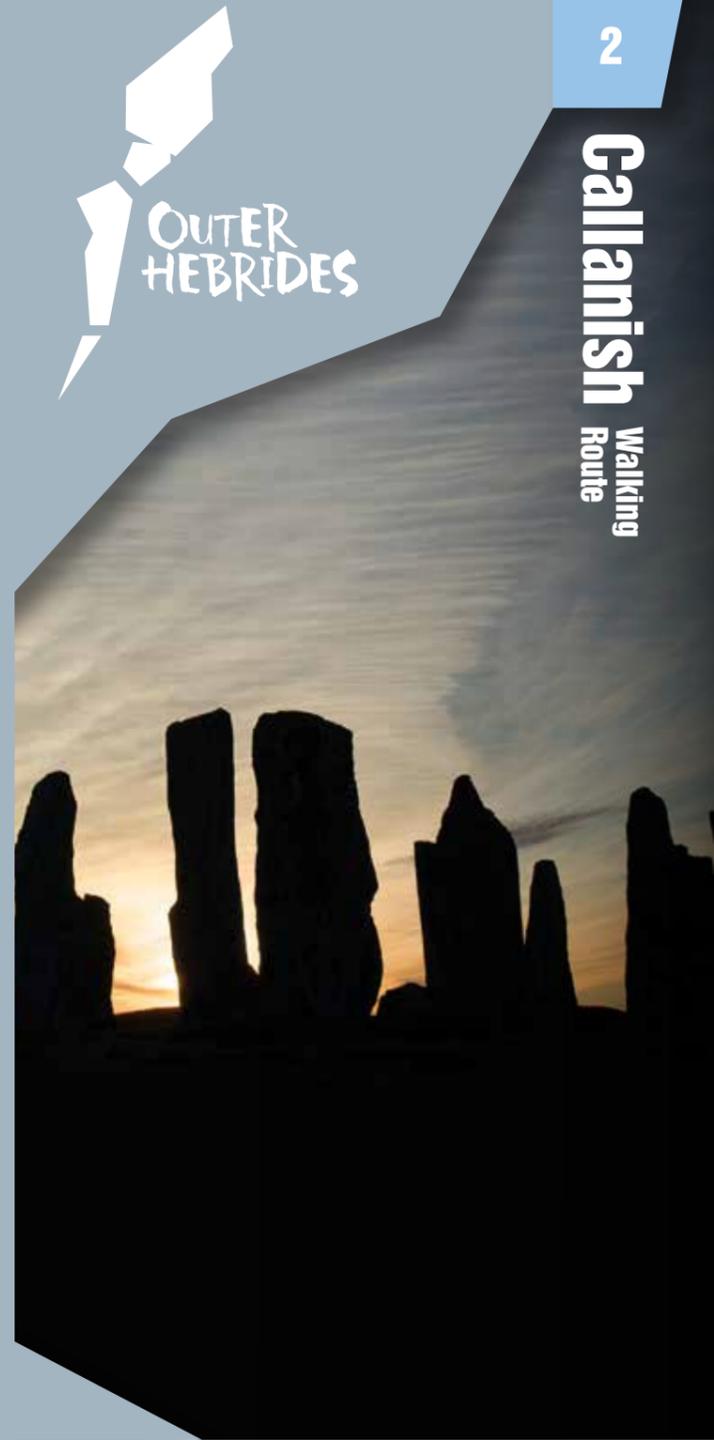
Time: A leisurely 2 hours



Our walking and cycling routes are part of a series of self-guided trails through the Outer Hebrides. For more information scan here.



www.visitouterhebrides.co.uk
www.visitouterhebrides.co.uk/apps



Our islands offer great opportunities to explore the outdoors, with walks providing you with the chance to get close to nature, history and heritage of our islands or just to get out, enjoy the fresh air and get fit.

Choose coastal walks around the Outer Hebrides or opt for wildlife walks, such as hiking through the nature reserves or walks to spot eagles, deer and other exciting island inhabitants.

History lovers can choose the Bonnie Prince Charlie trail walks in Uist, while a selection of hiking trails take in historic sites and monuments providing ample points of interest along the way.

Whether you are looking for leisurely strolls along island beaches, or challenging hikes through rugged mountain terrain, walking on our islands gives you a chance to really connect with the outdoors and keep fit at the same time.



For more information and to download other walking and cycling routes, visit: www.visitouterhebrides.co.uk

Outdoor Safety

Staying safe whilst walking is mostly a matter of common sense:

- Check the weather forecast before you set out
- Wear appropriate clothing and footwear
- Always tell your accommodation owners what time you expect to arrive
- Always bring a map and compass with you – and know how to use them
- Take bus timetables and phone numbers for local taxis in case you have problems on the walk or return www.visitouterhebrides.co.uk/visitor-info
- Ticks are often found in the heather. Dress appropriately to avoid them hitching a lift! Cover your arms and make sure your trousers are tucked into your socks and check yourself after walking. Further advice can be found at: www.nhs.uk/Conditions/Lyme-disease
- Similarly, midges are prevalent at certain times of year. Wear repellent and they will be less likely to bother you!

Scottish Outdoor Access Code

Scotland has some of the best access laws in the world - you have the right to walk on most land, provided you behave responsibly and respect the rights of others. Full information on access rights and responsibilities can be found at: www.outdooraccess-scotland.com

If you keep to the following guidelines you won't go far wrong:

- Do not disturb livestock or wildlife
- Keep dogs under control, especially at lambing time
- Leave gates as you found them
- Take all your litter home
- Park your car without blocking access for other vehicles.

Explore...

“The circles on the walk are only part of a number of standing stones and burial tombs, forming one of the most remarkable concentrations in the British Isles. This probably begun about 3000 BC with the building of the Calanais I standing stones, while the satellite sites may be slightly later.”

Calanais II



Make your way to the west side of Lewis to discover the iconic Callanish Standing Stones (Calanais I). Along this walk you will also discover the Cnoc Ceann a' Gharraidh standing stones (Calanais II) and Cnoc Fhillibhir standing stones (Calanais III).

From the visitor car park, follow the coast road, turning right along the A858 for a short distance, then divert south along a cul-de-sac to visit the first satellite circle, Calanais II (Cnoc Ceann a' Garraidh), with magnificent views of the main site at Calanais (Calanais I) and of East Loch Roag. Then turn left, and head for Calanais III (Cnoc Fhillibhir Bheag). From this stone circle continue on the path to the A858 and return towards the Calanais Visitor Centre car park. Before reaching it, detour up the steep lane to the main monument. Follow the path around the stones, returning to the car park via Cnoc an Tursa.

The ancient landscape

The circles on the walk are only part of a number of standing stones and burial tombs, forming one of the most remarkable concentrations in the British Isles. This probably begun about 3000 BC with the building of the Calanais I standing stones, while the satellite sites may be slightly later. The whole complex had been abandoned by 800 BC. As Neolithic farmers had been living in the area for 1,000 years before they started to raise the stones, there may have been around 150 generations of people living here, continuously farming the land, worshipping, and developing this ritual landscape.

Calanais II



Cnoc ceann a' gharraidh (Calanais II)

1 As you begin the walk, pause where the road goes closest to the shore, to gaze over East Loch Roag, Orasay Island, and the hills beyond. Wading birds such as Redshank, Oystercatcher and their close relative the Common Sandpipers can be observed here. The Redshank has been called the "sentinel of the marshes", because of its habit of rising with hysterical calls when anyone approaches!

right again up the lane towards Cnoc Ceann a' Gharraidh (Calanais II) standing stones. At the end of the lane the route crosses some fine examples of lazybeds – feannagan – on which crofters once grew barley, potatoes or winter feed.

The route now turns to the left for 300m until the next setting, Cnoc Fhillibhir Bheag. Here you can experience the typical modern acidic moorland environment, the vegetation consisting most commonly of sphagnum mosses and heather, although butterwort and the carnivorous sundew also thrive.

The walk now takes us to the main road and immediately

Calanais I



Cnoc Fhillibhir Bheag (Calanais III)

2 This consists of 12 stones, up to three metres tall, which can be seen as a flattened ring with four stones inside it. A local tradition suggests that three of these might represent the ancient Celtic perception of the triple goddess; the whiter stone for the maiden, the redder one for the wife/mother; and the darker one for the old woman. The fourth stone opposite can be seen as their male consort.

Beyond the stones on the southern horizon, a group of hills resemble a recumbent woman, known as Cailleach na Mointeach (Old Woman of the Moors). Some archaeologists believe that this "earth-mother figure" is one reason why the standing stones were built around Calanais.

As you continue along the path towards the gate and the road, if you stand in the small circle of low stones over to the left, you will see the figure of Cailleach na Mointeach framed in the stone ring.

Callanish Standing Stones (Calanais I)

3 The major site at Calanais has several elements. There are four radiating rows laid out almost at right angles. The northern row is double, creating a ceremonial avenue which narrows as it approaches the centre. There, 13 stones form a slightly flattened ring around a huge central stone. Finally, inside the ring is a small chambered tomb. Since Sir James Matheson had the five feet of peat cleared away in 1857, more of the original form of the site has come to light.

Archaeologists have now revealed the general sequence at the site. More than 5,000 years ago, a circular ditched enclosure was dug (no trace is visible above ground). Later, cultivation ridges were made, for growing crops. On top of these the first standing stones were erected – the ring and possibly the central monolith and the southern row, probably 5,000 years ago. Sometime later the chambered tomb was built, and eventually the remaining arms and the avenue were added. Inside the chambered tomb, vertical slabs divided up the corbelled chamber. This was used for communal burial for several centuries. Fragments of Beaker pottery dating to between 2500 and 1750 BC were found, along with stone arrowheads.

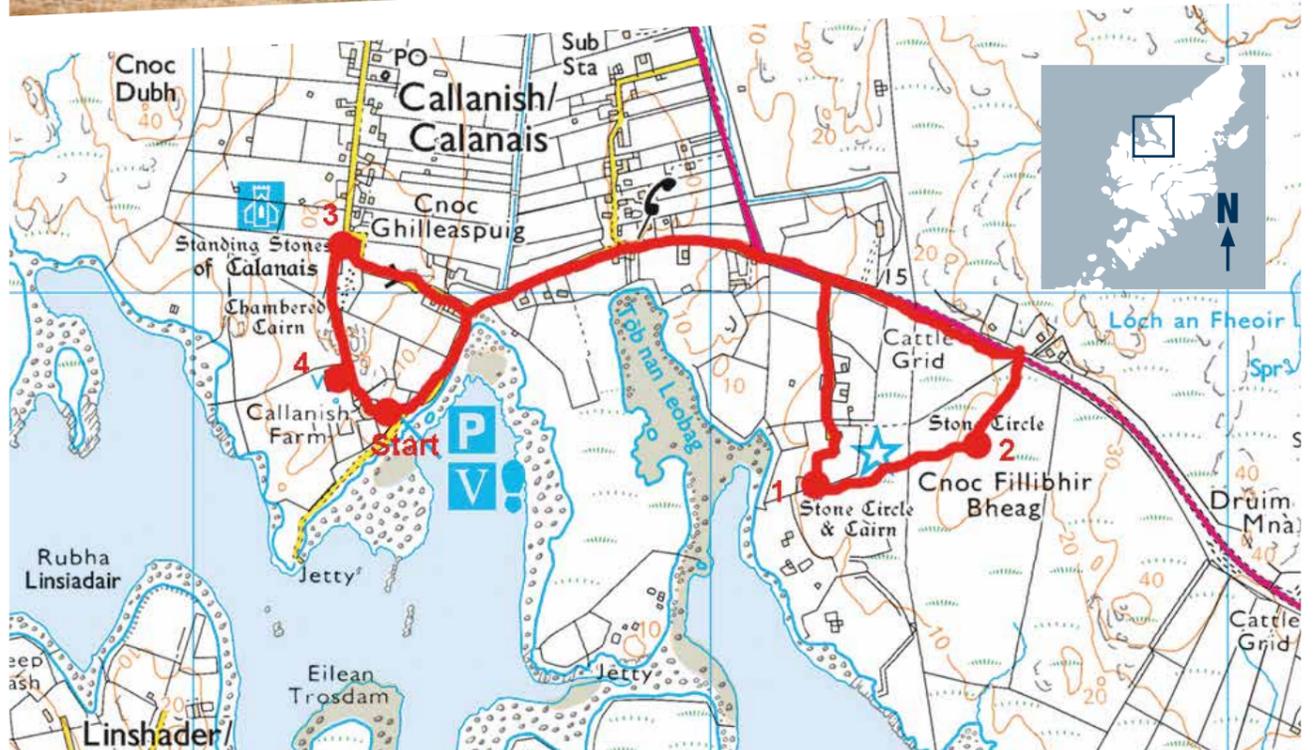
Calanais Visitor Centre



Calanais Visitor Centre

4 The visitor centre is a must with an interpretative exhibition, next to the old farmhouse which is now used for local art exhibitions. Both are dedicated to exploring and illustrating the history of this fascinating place.

The visitor centre also houses a café and shop and is the perfect place to end your walk info@callanishvisitorcentre.co.uk



Calanais III

